

Minimal Translations from Synchronous Communication to Synchronizing Locks

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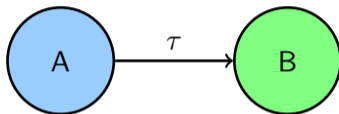
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General Motivation

- We are interested in the **correctness of translations** between programming languages

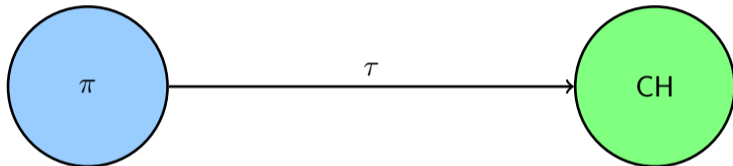


- In particular we consider **concurrent** programming languages
- Questions:
 - **expressivity**: can language B express language A?
 - **correctness of implementations**:
is the implementation of concurrency primitives of A in language B correct?

Previous Work

Previous work (EXPRESS/SOS 2020):

- Correct translations from the synchronous π -calculus into Concurrent Haskell



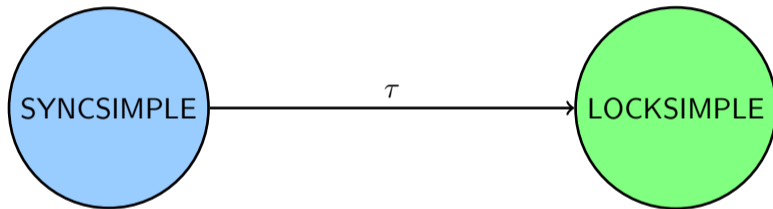
synchronous communication
via message passing
named channels, messages,
mobility, replication

shared memory concurrency with
synchronising variables (MVars)
concurrent λ -calculus with recursive let,
data & case-expressions, monadic I/O

- Correctness w.r.t. observational semantics
- Both models are quite specific, in particular MVars

In this Work

- Analyse translations from synchronous communication to (synchronous) shared memory
- In a **minimal setting**: source and target are really simple languages



synchronous communication
one global channel

no names, no messages, no replication,
all reductions are finite

synchronous locks

(similar to binary semaphores)
no λ -calculus, no recursion, no data,
all reductions are finite

- Main question:

What is the **minimal number of locks** that is required for a correct translation?

Source Calculus: SYNCSIMPLE

Subprocesses:

$\mathcal{U} ::= \checkmark \mid \mathbf{0} \mid !\mathcal{U} \mid ?\mathcal{U}$
(success) (silence) (send) (receive)

Processes:

$\mathcal{P} ::= \mathcal{U} \mid \mathcal{U} \mid \mathcal{P}$
(subprocess) (parallel composition)

Operational semantics: $!\mathcal{U}_1 \mid ?\mathcal{U}_2 \mid \mathcal{P} \xrightarrow{SYS} \mathcal{U}_1 \mid \mathcal{U}_2 \mid \mathcal{P}$

Source Calculus: SYNCSIMPLE

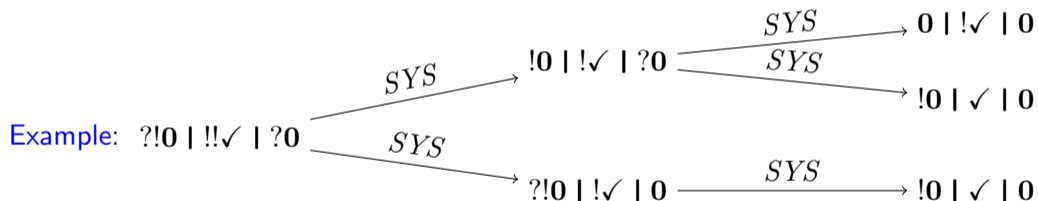
Subprocesses:

$U ::= \checkmark \mid \mathbf{0} \mid !U \mid ?U$
(success) (silence) (send) (receive)

Processes:

$\mathcal{P} ::= U \mid U \mid \mathcal{P}$
(subprocess) (parallel composition)

Operational semantics: $!U_1 \mid ?U_2 \mid \mathcal{P} \xrightarrow{SYS} U_1 \mid U_2 \mid \mathcal{P}$



Source Calculus: SYNCSIMPLE

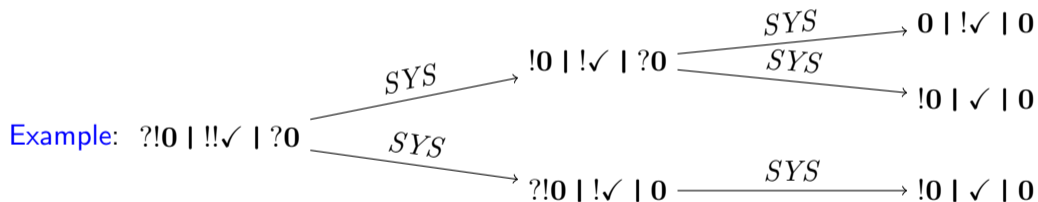
Subprocesses:

$\mathcal{U} ::= \checkmark \mid \mathbf{0} \mid !\mathcal{U} \mid ?\mathcal{U}$
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Processes:

$\mathcal{P} ::= \mathcal{U} \mid \mathcal{U} \mid \mathcal{P}$
(subprocess) (parallel composition)

Operational semantics: $!U_1 \mid ?U_2 \mid \mathcal{P} \xrightarrow{SYS} U_1 \mid U_2 \mid \mathcal{P}$



- \mathcal{P} is successful if $\mathcal{P} = \checkmark \mid \mathcal{P}'$
- \mathcal{P} is **may-convergent** if there is some successful process \mathcal{P}' with $\mathcal{P} \xrightarrow{SYS,*} \mathcal{P}'$.
- \mathcal{P} is **must-convergent** if for all \mathcal{P}' with $\mathcal{P} \xrightarrow{SYS,*} \mathcal{P}'$, the process \mathcal{P}' is may-convergent.

Target Calculus: LOCKSIMPLE_{k,IS}

Subprocesses:

$\mathcal{U} ::= \checkmark \mid \mathbf{0} \mid P_i\mathcal{U} \mid T_i\mathcal{U}$
(success) (silence) (put on lock i) (take on lock i)

Processes:

$\mathcal{P} ::= \mathcal{U} \mid \mathcal{U} \mid \mathcal{P}$
(subprocess) (parallel composition)

Storage: locks C_1, \dots, C_k which are either \square (empty) or \blacksquare (full), IS is the initial storage

Operational semantics:

$(P_i\mathcal{U} \mid \mathcal{P}, \mathcal{C}[C_i = \square]) \xrightarrow{LS} (\mathcal{U} \mid \mathcal{P}, \mathcal{C}[C_i \mapsto \blacksquare])$
(put fills an empty lock / blocks on a filled)

$(T_i\mathcal{U} \mid \mathcal{P}, \mathcal{C}) \xrightarrow{LS} (\mathcal{U} \mid \mathcal{P}, \mathcal{C}[C_i \mapsto \square])$
(take empties the lock, non-blocking)

Target Calculus: LOCKSIMPLE_{k,IS}

Subprocesses:

$U ::= \checkmark \mid \mathbf{0} \mid P_i U \mid T_i U$
(success) (silence) (put on lock i) (take on lock i)

Processes:

$\mathcal{P} ::= U \mid U \mid \mathcal{P}$
(subprocess) (parallel composition)

Storage: locks C_1, \dots, C_k which are either \square (empty) or \blacksquare (full), IS is the initial storage

Operational semantics:

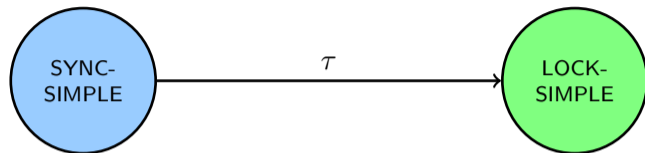
$(P_i U \mid \mathcal{P}, \mathcal{C}[C_i = \square]) \xrightarrow{LS} (U \mid \mathcal{P}, \mathcal{C}[C_i \mapsto \blacksquare])$
(put fills an empty lock / blocks on a filled)

$(T_i U \mid \mathcal{P}, \mathcal{C}) \xrightarrow{LS} (U \mid \mathcal{P}, \mathcal{C}[C_i \mapsto \square])$
(take empties the lock, non-blocking)

Example:

$(P_2 P_1 \checkmark \mid T_1 \mathbf{0} \mid T_2 \mathbf{0}, (\blacksquare, \blacksquare))$
 $\xrightarrow{LS} (P_2 P_1 \checkmark \mid T_1 \mathbf{0} \mid \mathbf{0}, (\blacksquare, \square))$
 $\xrightarrow{LS} (P_1 \checkmark \mid T_1 \mathbf{0} \mid \mathbf{0}, (\blacksquare, \blacksquare))$
 $\xrightarrow{LS} (P_1 \checkmark \mid \mathbf{0} \mid \mathbf{0}, (\square, \blacksquare))$
 $\xrightarrow{LS} (\checkmark \mid \mathbf{0} \mid \mathbf{0}, (\blacksquare, \blacksquare))$

• success, may- and must-convergence: analogous, but starting with initial storage IS



Compositional translations τ

- map $\tau(!)$ and $\tau(?)$ to sequences consisting of P_i - and T_i -operations
- for all other constructs: translation is the identity
($\tau(\mathbf{0}) = \mathbf{0}$, $\tau(\checkmark) = \checkmark$, $\tau(\mathcal{P}_1 \mid \mathcal{P}_2) = \tau(\mathcal{P}_1) \mid \tau(\mathcal{P}_2) \dots$)

Translation τ is **correct** iff for all SYNCSIMPLE-processes \mathcal{P} :

- \mathcal{P} is may-convergent iff $\tau(\mathcal{P})$ is may-convergent,
and
- \mathcal{P} is must-convergent iff $\tau(\mathcal{P})$ is must-convergent

Results: 3 Locks Suffice

Theorem (correct translation with 3 locks)

For $k = 3$, the translation τ with

$$\tau(!) = P_1 T_3 P_2 T_1 \quad \text{and} \quad \tau(?) = P_3 T_2$$

is correct for initial store $(\square, \blacksquare, \blacksquare)$.

- $P_1 \dots T_1$ ensures that only one sender (atomically) communicates
- T_3 signals that sender is available
- P_2 waits that receiver is available
- P_3 waits that a sender is available
- T_2 signals that receiver is available

We also found other correct translations:

$\tau(!) = P_2 P_1 T_3 P_1 T_1 T_2$ and $\tau(?) = P_3 T_1$ is correct for initial store $(\square, \square, \blacksquare)$.

Theorem (1 lock is insufficient)

There is no correct compositional translation $\text{SYNCSIMPLE} \rightarrow \text{LOCKSIMPLE}_{1,IS}$.

Main Theorem (2 locks are insufficient)

There is no correct compositional translation $\text{SYNCSIMPLE} \rightarrow \text{LOCKSIMPLE}_{2,IS}$.

Both theorems hold for any initial storage!

Variants

- No difference, if we change the blocking behavior (i.e. fix for each i : P_i blocks or T_i blocks but not both)
- Reason: we can adapt the initial storage

Results: Variations and Open Questions

Variants

- No difference, if we change the blocking behavior (i.e. fix for each i : P_i blocks or T_i blocks but not both)
- Reason: we can adapt the initial storage

Open cases:

- **Blocking** put **and** blocking take: Are 3 locks required?
- Correct translations with 3 locks for **each combination** of blocking behavior and initial storage

Proof Structure of the Main Theorem

Remember: Main Theorem says that there is no correct compositional translation for 2 locks.

Main idea of the proof: **classify** the translations by their **blocking type**:

The **blocking type of a correct translation** τ is (W_1, W_2) where

- W_1 is the blocking type of $\tau(!\checkmark)$
- W_2 is the blocking type of $\tau(? \checkmark)$

The **blocking type of a sequence/subprocess** \mathcal{S} is

- P_i if $\mathcal{S} = \mathcal{R}_1 P_i \mathcal{R}_2$, where \mathcal{R}_1 does not contain P_i or T_i and a deadlock occurs after executing \mathcal{R}_1 on the initial storage IS
- $P_i P_i$ iff $\mathcal{S} = \mathcal{R}_1 P_i \mathcal{R}_2 P_i \mathcal{R}_3$, where \mathcal{R}_2 does not contain P_i or T_i , and a deadlock occurs after executing $\mathcal{R}_1 P_i \mathcal{R}_2$ on the initial storage IS

Proof shows impossibility for the blocking types $(P_1 P_1, P_1 P_1)$, $(P_1 P_1, P_2 P_2)$, $(P_1 P_1, P_1)$, $(P_1 P_1, P_2)$, (P_1, P_1) , and (P_1, P_2) (other cases are symmetric)

Exemplary Proof

Claim

For a correct translation, the blocking type (P_1P_1, P_1) is impossible

Proof: While $!✓ \mid ?✓$ is must-convergent, we show that $\tau(!✓ \mid ?✓)$ can deadlock:

- since $W_1 = P_1P_1$, $\tau(!)$ must be of the form $\mathcal{R}_1P_1\{P_2, T_2\}^*P_1\mathcal{R}_2$
- since $W_2 = P_1$, $\tau(?)$ must be of the form $\{P_2, T_2\}^*P_1\mathcal{R}_3$ and $IS_1 = \blacksquare$
- on storage $(IS_1, IS_2) = (\blacksquare, IS_2)$ first execute $\mathcal{R}_1P_1\{P_2, T_2\}^*P_1\mathcal{R}_2$ until it blocks with remainder $P_1\mathcal{R}_2$. Then still $C_1 = \blacksquare$ holds.
- Now execute $\{P_2, T_2\}^*P_1\mathcal{R}_3$: It either blocks at some P_2 or at P_1 with remainder $P_1\mathcal{R}_3$.
- In all cases we have a deadlock. □

Note: The proofs for some cases are more complex and require further case distinctions.

Conclusion

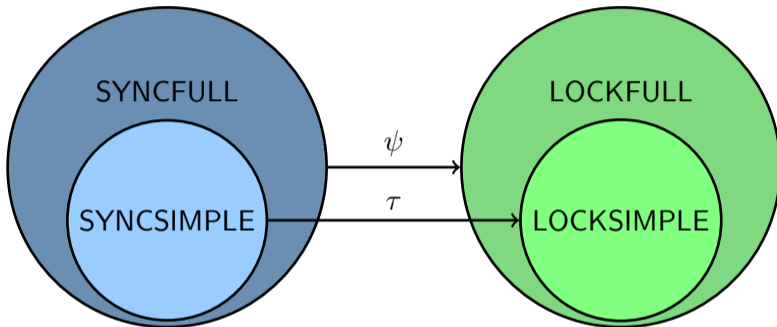
- we proved that a correct compositional translation from SYNC SIMPLE into LOCK SIMPLE **requires at least three locks** (independently of the initial storage!)
- we showed that **there is a correct translation** with three locks

Future work

- correct translations with three locks for **any initial storage values**
- locks where take **and** put are **blocking**
- transfer of the result to **full languages**

Thank You!

Transferring Impossibility Results to Full Languages (Sketch)



If a correct compositional translation ψ exists, then also a correct translation τ exists:
Apply ψ to SYNC SIMPLE and verify that the image $\psi(\text{SYNC SIMPLE})$ is in LOCK SIMPLE.